

23<sup>rd</sup> January 2026

[www.claybrooke.leics.sch.uk](http://www.claybrooke.leics.sch.uk)



**CLAYBROOKE  
PRIMARY SCHOOL**  
Together we flourish | Est 1814

**Claybrooke Primary School**  
(Part of INSPIRING PRIMARIES ACADEMY TRUST)  
Claybrooke Parva, Lutterworth, Leics, LE17 5AF  
Tel: 01455 209238 Email: [claybrooke@ipat.uk](mailto:claybrooke@ipat.uk)  
Website: [www.claybrooke.leics.sch.uk](http://www.claybrooke.leics.sch.uk)  
Head of School: Mr P. Rock

## Message from Mr Rock

### Curriculum overviews:

If you would like to find out more information about what your child is learning in school you can check out the curriculum page of our school website. Here you can find the curriculum overviews for the entire school year. These are useful if parents want a brief overview of what is being taught each term in school. Please follow this [link](#) to view them:

In classes the children have continued to be working hard with their latest curriculum units.

Willow Class have been reading the story of Anansi and the golden pot and creating writing using the story as a stimulus. Maple Class have been completing their unit of Stories from other cultures and have created their own narrative story set in the Norwegian city of Stavanger. Oak Class have been busy exploring volume in Maths, exploring the concept of variables in programming and furthering their understanding of Animals, including humans in Science.

I've noticed a decline in the amount of children who are completing homework each week. Please can you support us by encouraging your child to do their homework each week and bring it into school. Thank you.

**Be safe,  
Be ready,  
Be respectful.**



Please can I remind parents to continue to send their child in with appropriate clothing. The weather is quite changeable at the moment and some pupils are coming into school without coats, hats and gloves. Thank you.

Next week continues to be a busy week on top of the usual curriculum learning with all of Key Stage Two travelling to the Royal Shakespeare Theatre to watch the BFG on Tuesday afternoon and Sparx Club for Y1&2

Well done to Willow Class who have won the Active Travel Month Award from the end of the Autumn term.

Thank you for your continued support.

I hope you have a lovely weekend.

Mr Rock



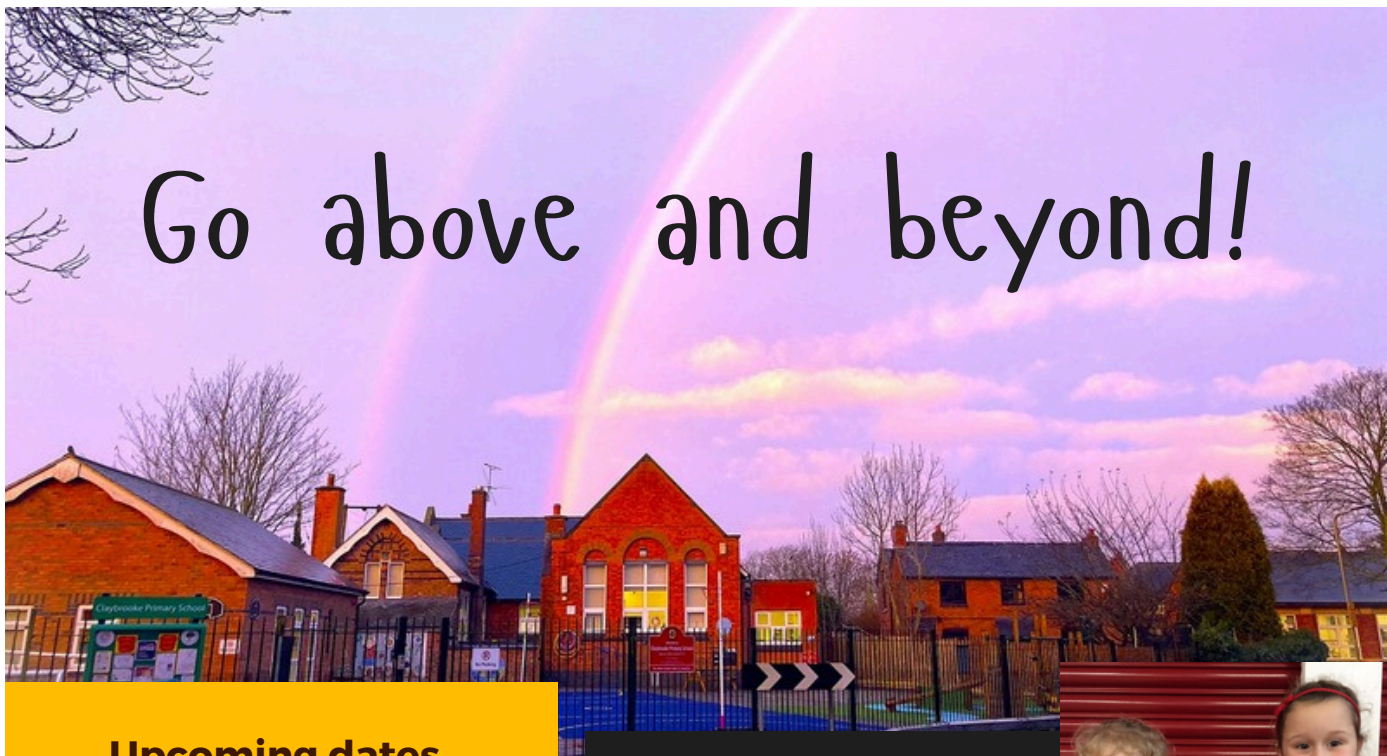
**Congratulations to our  
certificate winners this week.  
Excellent Work:  
Peyton, Ray & Charliegiri  
Values:  
Finley, Seren, Kathleen**



UNIVERSITY OF  
**LEICESTER**

Accredited School  
ROUTE TO RESILIENCE





# Go above and beyond!

## Upcoming dates

Tuesday 27<sup>th</sup> January: KS2 Trip to see the BFG in Stratford.

5<sup>th</sup> - 10<sup>th</sup> February: Book Fair

Half term w/c 16<sup>th</sup> February

Wednesday 25<sup>th</sup> February.  
Class photos

Monday 2<sup>nd</sup> March: Reading Festival starts

Thursday 5<sup>th</sup> March. World Book Day

w/c 9<sup>th</sup> March: Spring parent consultation meeting

**Well done Willow Class. Winners of the Active Travel Month Award.**



**Team points this week:**

**Red: 91**  
**Green: 89**  
**Blue: 68**  
**Yellow: 38**



**WHOLE SCHOOL ATTENDANCE w/e 23.01.26**

**Oak: 77.37%**  
**Maple: 81.67%**  
**Willow: 82.86%**

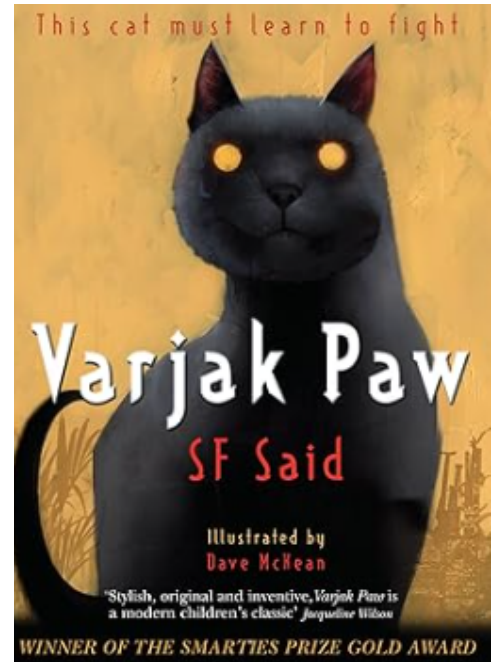
**MOMENTS MATTER. ATTENDANCE COUNTS.**

**School this term : 78.8% / This week: 80.78%**

# Maple Class Newsletter

Maple Class have had a busy three weeks so far this term.

In Reading they have been exploring the text *Varjak Paw*. *Varjak Paw* is a Mesopotamian Blue kitten, who lives high up in an old house on a hill. He's never left home before, until he receives a mysterious visit from his grandfather who tells him about The Way - a secret martial art for cats. The children have really enjoyed the text and the daily Reading activities that accompany the book.



In their Writing lessons the children have been focussing on stories from other cultures, exploring the past tense, third person perspective and descriptive devices to create a short narrative. Some fantastic examples of description have been created so far. Well done Maple Class.

Maths lessons have consisted of exploring area of shapes and continuing to develop their knowledge of Multiplication and division.



In History the children have been finding out all about the Viking and Anglo-Saxon struggle for the Kingdom of England. Exploring why the Vikings invaded and settled in England, the significant actions and consequences between English and Viking kings as well as the power struggle between Viking and Anglo-Saxon armies.

In Computing the children have been developing their understanding of 'repetition in shapes'. The children have been looking at repetition and loops within programming and they are starting to create programs by planning, modifying, and testing commands to create shapes and patterns. They have been using the program 'Turtle Academy Playground' to help them with this.

Please can you support us with encouraging your child to complete their weekly homework tasks. We understand that many children have busy lives outside of school so children do have the opportunity to complete homework during homework club in school and during their morning starter.

A group of diverse young people, including a girl with glasses and a boy with glasses, are looking intently at a comic book. The background is a dark, industrial-looking space with blue lighting. The image is framed by a bright pink triangle in the top right corner and another in the bottom left corner.

# If you're into it, read into it.

Discover more at [goallin.org.uk](https://goallin.org.uk)

**GO  
ALL  
IN.**

National  
Year of  
Reading  
2026

# What Parents & Educators Need to Know about ROBLOX

## WHAT ARE THE RISKS?

Roblox is an online platform where users can play and create games known as 'experiences' made by other users. Roblox has a large UK audience. ITV News has reported that millions of people in Britain use the platform regularly, with children forming a significant proportion of its users. The sheer scale of it makes it extremely difficult to moderate effectively, creating risks for unsupervised children.

### A PLATFORM RATHER THAN A GAME

Roblox differs from traditional video games in that it hosts millions of user-created experiences rather than a fixed set of developer-produced content. Each experience is self-rated by its creator rather than independently age-rated in advance, as is the case with PEGI-rated games. With millions of user-created experiences, moderation is largely automated which means that inappropriate content may reach younger players and have a harmful effect.

### MATURE CONTENT

With much of Roblox's moderation automated through AI and creators self-certifying suitability, inappropriate content frequently appears on the platform. Some experiences may include content intended for older players. While Roblox has tools to restrict access based on age settings, these systems are not always perfect. Younger players are likely to encounter content you may deem unsuitable.

### IN-GAME SPENDING

Roblox is free to play, but many experiences and cosmetics include optional purchases using Robux, the platform's virtual currency, to get advantages in games. This business model is common across online games, but reporting has highlighted cases where children have spent large amounts of money unintentionally or without understanding the real-world cost.

### RISK OF ADDICTION

Roblox encourages repeated and extended play. Many experiences are made of short tasks, rewards, and progression systems that can prompt users to keep playing for longer periods of time. Some games also use reminders, daily rewards, or timed events to encourage frequent logins. These designs can make it difficult to stop playing. Spending long periods online may affect sleep, schoolwork, or other activities if boundaries are not in place.

### COMMUNICATION WITH OTHER USERS

Roblox includes text and voice features that allow players to chat in shared game spaces. While the platform uses automated filters and moderation tools, media investigations have found that inappropriate and potentially harmful messages can still get through. There are risks that children could be targeted by groomers. In response, Roblox has announced changes to how chat works. The platform plans to use facial age-estimation technology to restrict chat access between adults and children they do not know.

## Advice for Parents & Educators

### USE PARENTAL CONTROLS

Roblox's parental controls provide an important starting point. Linking a child's account to an adult account allows parents to apply spending controls, limit communication features, and review recent activity. Regular supervision, use of parental controls, and conversations with children about what they see online can help reduce the risk of exposure to inappropriate content.

### CONSIDER LIMITING OR DISABLING CHAT

Although Roblox is introducing tighter age-based chat restrictions, some parents and educators may prefer to disable chat entirely for younger children. Children can still play games while communicating with friends they know through other supervised platforms.

### Meet Our Expert

Alan Martin is a technology journalist who has written for publications including Wired, TechRadar, The Telegraph, The Evening Standard, The Guardian and The New Statesman.



### PLAY TOGETHER WHERE POSSIBLE

Playing Roblox with a child can help adults understand the types of experiences available, how monetisation works, and how children interact online. This shared engagement can also make it easier for children to raise concerns if something feels wrong. Parents and educators should monitor all games played on Roblox due to its self-rating nature.

### ENCOURAGE OPEN CONVERSATIONS

Many Roblox experiences are creative and age appropriate, and for many children, the platform is an important way to socialise with friends. Rather than banning it outright, parents and educators should talk openly with children about online safety, spending, and how to respond to inappropriate behaviour.

See full reference list on our website