

12th June 2026



**CLAYBROOKE
PRIMARY SCHOOL**
Together we flourish | Est 1814

www.claybrooke.leics.sch.uk

Claybrooke Primary School
(Part of INSPIRING PRIMARIES ACADEMY TRUST)
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Head of School: Mr P. Rock

Message from Mr Rock

It has been another busy week at Claybrooke Primary School.

We were delighted to have welcomed Mr Evans, Director of School improvement and Mrs Boyd-Hope, Head of School at Sharnford into school earlier this week as part of the Trust's on-going Teaching and Learning reviews. There were many positives to the visit where we were able to celebrate all of the on-going developments at Claybrooke.

These included calm and purposeful classrooms, clear behaviour routines being used consistently across the school and strong Read Write Inc phonics fidelity in place.

As always, there are areas that we can improve on further and these include; rolling out a new handwriting scheme next term, continue to further individualise curriculum development and opportunities for Trust staff development. Thank you to all the staff and children for their on-going commitment to be the best they can be.

Also in school this week, we welcomed Andre, the Beekeeper, and Kayleigh (from GLP at Magna Park) who came along to talk to all the children all about the importance of bees and the work that goes on at his hives. What a fascinating session

**Be safe
Be ready
Be respectful**



Well done to Oak Class who are the winners of the Move it March competition at Claybrooke. Well done also to Lily in Maple who won the 'ultimate champion' prize.

Following the extremely wet weather we have had this week, we are hoping that the field will be dry enough for our reserve date for Sports Day will go ahead. This is scheduled for this coming Wednesday, 17th June, at 1pm

On Thursday, the whole school took part in a cricket engagement day organised by Miss Blower. The children had a great time developing their cricket skills.

Well done everyone. Attendance has increased this week. Every single class has been above 90%. A first for this academic year! We are still below the national average of 94% but I am very pleased to be seeing an improving picture.

I hope you have a lovely weekend.

Thank you for your continued support.

Mr Rock



**Congratulations to our
certificate winners this week.
Excellent Work:
Atlantis, Quinn & Frank
Values:
Babs, Ray & Lexi**



UNIVERSITY OF
LEICESTER

Accredited School
ROUTE TO RESILIENCE



Go above and beyond!



Upcoming dates

Wednesday 17th June Sports
Day 1pm

Thursday 18th June: Bikeability
begins for Oak Class (TBC)

Monday 22nd June. New starter
parent meeting. 2pm

Tuesday 30th June. New
starters stay and play 2pm

Thursday 25th June: End of
term PTA Disco

Wednesday 1st July. Oak Class
production.

Thursday 2nd July. Rocksteady
concert (invite only)

Y6 Leavers Assembly (For Y6
parents) Wednesday 8th July
9:30am

Thursday 9th July. School
closes for the summer.

**Congratulations to William for
his awards from outside
school**

**Congratulations to Miss Slater
who has received this week's
staff appreciation award.**



Team points
this term:

Red: 142
Green: 110
Blue: 58
Yellow: 89



**WHOLE SCHOOL
ATTENDANCE
w/e 12.06.26**

Oak: 94.67%

Maple: 90.5%

Willow: 90.48%

School 91.61%

**MOMENTS
MATTER.
ATTENDANCE
COUNTS.**

Maple Class Newsletter

In Writing the children have started a new unit all about Explanation texts. They have been looking at the key features of these texts and have begun planning their own explanation text all about electricity.



In Maths we have begun exploring decimals. In this unit the children explore tenths through different representations of 1 whole split into ten equal parts, including place value counters, bar models, straws, counters on a ten frame and bead strings. The Year 4 children progress to exploring tenths as fractions on number lines, and focus on more complex reasoning and problem-solving questions to deepen their understanding.

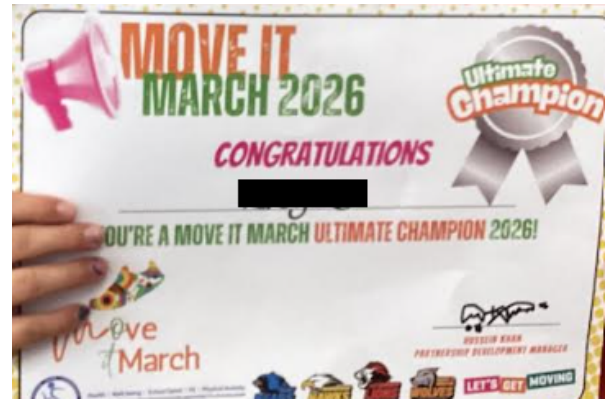


In our Reading lessons we have begun our new class text; Wind in the Willows. As well as reading the text we are also focussing on the core text to explore authorial intent and comparing.

Over the last couple of weeks in our Art lessons the children have been developing their understanding of 3D and collage



They have inspired to create their own 3D characters using the artist, Alberto Giacometti as a stimulus. He was born in 1901 and was a Swiss sculptor, painter, draftsman and printmaker. We are really pleased with their creations. Well done everyone.



Congratulations to Oak Class and Lily in Maple for winning the Move it March awards.

Healthy Together 

NHS
Leicestershire Partnership
NHS Trust

Is your child in reception at our school?

It's time to complete the Reception Digital Health Contact

Complete the online form to get support and advice around behaviour, toileting, development, eating habits and much more





bit.ly/receptionDHC3

Please complete before 26.06.26

What Parents & Educators Need to Know about SPORTS BETTING ONLINE

WHAT ARE THE RISKS?

Sports betting online involves placing wagers on real-world sporting events through websites, apps, and linked accounts. In the UK, licensed gambling is illegal for under-18s, yet young people may still encounter betting through sports coverage, social media, gaming spaces, friends, or adult accounts. With gambling content increasingly visible online, parents and educators should help children understand the risks, financial impact, pressure, and how to make safer choices.

EASY ONLINE ACCESS

Online sports betting sites and apps are widely available and can be accessed through phones, tablets, computers, and, indirectly, gaming or social platforms. Some young people may attempt to bypass age checks using false details or someone else's account. Digital wallets, prepaid cards, and saved payment details can also make spending harder to notice, increasing the risk of discreet or impulsive betting.

PEER AND INFLUENCER PRESSURE

Social media influencers, online tipsters, and sports content creators can make betting appear fun, profitable, or part of being a committed fan. Young people may feel pressure to copy this behaviour, especially when friends talk about odds, accumulators, or predictions during matches. Gambling advertising rules aim to protect under-18s, but children can still see persuasive betting content in online spaces.

FREE BET OFFERS

Online betting platforms often use free bets, bonus credits, or 'risk-free' promotions to attract users. These offers can make gambling seem safe or low commitment, but they usually include terms and conditions that young people may not understand. A free incentive can lead to real spending, repeated deposits, or the belief that gambling is easier to control than it is.

NORMALISING GAMBLING BEHAVIOUR

Online sports betting can make gambling feel like a routine part of watching sport. Young people may begin to see odds, predictions, and wagers as harmless entertainment rather than as financial risk. This can also blur boundaries with other gambling-like activities, including loot boxes, skins betting, or casino-style games, making later gambling feel more acceptable or familiar.

ADVERTISING AROUND SPORT

Young people can be exposed to betting brands through sports broadcasts, social media, sponsorship, pitch-side advertising, and content linked to major fixtures. Repeated exposure may make gambling seem normal, glamorous, or expected as part of the sport. Without adult guidance, children may connect betting with excitement, loyalty, and success, rather than understanding that gambling is designed to make money from customers.

CHASING WINS AND LOSSES

A winning bet can create excitement and encourage a young person to try again, while a losing bet may lead them to place another wager to win back the money. This is known as chasing losses. Because online bets can be quick, small, and available at any time, children may not recognise how rapidly repeated decisions can become costly and emotionally harmful.

Advice for Parents & Educators

START EARLY CONVERSATIONS

Talk openly with children about how betting works, including odds, losses, advertising, and the fact that gambling companies are commercial businesses. Use examples they may recognise, such as betting adverts during football matches, influencer predictions, or online tipsters. Keep the tone calm and curious, so that children feel able to ask questions, share concerns, and discuss pressure from friends without fearing punishment.

EXPLORE ONLINE EXPOSURE

Ask which apps, websites, games, sports channels, and social media accounts children use around live sport. Betting content may appear through adverts, sponsorship, livestreams, tipster pages, or discussions between friends. Watching a match together can help you point out gambling messaging in real time and explain how it is designed to influence choices, normalise betting, and encourage spending.

SET SAFER BOUNDARIES

Use device, app store, and bank settings to limit spending, block gambling transactions where possible, and require adult approval for purchases. Check payment histories for unfamiliar withdrawals, digital wallet use, or repeated small transactions. These safeguards work best alongside clear conversations, helping children understand that online payments are still real money, even when they feel quick, hidden, or invisible.

NOTICE AND SEEK SUPPORT

Look out for secrecy around devices, sudden interest in odds, requests for money, unexplained spending, mood changes linked to sports results, or late-night phone use. Respond with support first, then gather information and seek specialist advice where needed. Organisations such as GambleAware, Ygam, GAMSTOP, and the Gambling Commission provide information about gambling harms, education, blocking tools, and support routes.

Meet Our Expert

Bubba Goedert is a Senior Lecturer and the Head of Events at the University Campus of Exeter. He is also the President and Co-Founder of the Videogames and Esports Foundation, a charity that supports safe and inclusive gaming environments. With over 25 years of experience in esports, education, and media, Bubba is a global leader in promoting positive gaming practices for youth and families.



The National College